| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/plaf/LabelUI.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf//class-useLabelUI.html)    [**NO FRAMES**](http://docs.google.com/LabelUI.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

**Uses of Class**

**javax.swing.plaf.LabelUI**

| Packages that use [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) | |
| --- | --- |
| [**javax.swing**](#3znysh7) | Provides a set of "lightweight" (all-Java language) components that, to the maximum degree possible, work the same on all platforms. |
| [**javax.swing.plaf.basic**](#2et92p0) | Provides user interface objects built according to the Basic look and feel. |
| [**javax.swing.plaf.metal**](#tyjcwt) | Provides user interface objects built according to the Java look and feel (once codenamed *Metal*), which is the default look and feel. |
| [**javax.swing.plaf.multi**](#3dy6vkm) | Provides user interface objects that combine two or more look and feels. |

| Uses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing](http://docs.google.com/javax/swing/package-summary.html) | |
| --- | --- |

| Methods in [javax.swing](http://docs.google.com/javax/swing/package-summary.html) that return [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) | |
| --- | --- |
| [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) | **JLabel.**[**getUI**](http://docs.google.com/javax/swing/JLabel.html#getUI())()            Returns the L&F object that renders this component. |

| Methods in [javax.swing](http://docs.google.com/javax/swing/package-summary.html) with parameters of type [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) | |
| --- | --- |
| void | **JLabel.**[**setUI**](http://docs.google.com/javax/swing/JLabel.html#setUI(javax.swing.plaf.LabelUI))([LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) ui)            Sets the L&F object that renders this component. |

| Uses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.basic](http://docs.google.com/javax/swing/plaf/basic/package-summary.html) | |
| --- | --- |

| Subclasses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.basic](http://docs.google.com/javax/swing/plaf/basic/package-summary.html) | |
| --- | --- |
| class | [**BasicLabelUI**](http://docs.google.com/javax/swing/plaf/basic/BasicLabelUI.html)            A Windows L&F implementation of LabelUI. |

| Uses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.metal](http://docs.google.com/javax/swing/plaf/metal/package-summary.html) | |
| --- | --- |

| Subclasses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.metal](http://docs.google.com/javax/swing/plaf/metal/package-summary.html) | |
| --- | --- |
| class | [**MetalLabelUI**](http://docs.google.com/javax/swing/plaf/metal/MetalLabelUI.html)            A Windows L&F implementation of LabelUI. |

| Uses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.multi](http://docs.google.com/javax/swing/plaf/multi/package-summary.html) | |
| --- | --- |

| Subclasses of [LabelUI](http://docs.google.com/javax/swing/plaf/LabelUI.html) in [javax.swing.plaf.multi](http://docs.google.com/javax/swing/plaf/multi/package-summary.html) | |
| --- | --- |
| class | [**MultiLabelUI**](http://docs.google.com/javax/swing/plaf/multi/MultiLabelUI.html)            A multiplexing UI used to combine LabelUIs. |

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/plaf/LabelUI.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf//class-useLabelUI.html)    [**NO FRAMES**](http://docs.google.com/LabelUI.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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